# Extending the Linear Model: Fixed Effects, Controls, and Interactions

EH6127 – Quantitative Methods

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# **Goal for Today**

Add some wrinkles to the OLS regression framework.

#### Introduction

By this point, I think you could be doing your own research.

- You know what variables are.
- You know how to describe them.
- You know how to propose an explanation for variations in them.
- You know how to set up a research design to test an argument.
- You even know how to interpret a regression coefficient!

However, simple bivariate OLS is never enough.

- Variables of interest in political science are rarely interval.
- Bivariate regression does not control for confounders.

This lecture will deal with those topics accordingly.

Dummy variables are everywhere in applied social science.

- They play an important role in "fixed effects" regression.
- Sometimes we're just interested in the effect of "one thing".

Return to our life expectancy example: what if we're just interested in categorical difference, by Eurostat category?

- Categories: EU (e.g. Sweden), EFTA (e.g. Norway), UK (i.e. those guys), EUCC (e.g. BiH), PC (i.e. Kosovo, Georgia), ENP-E (i.e. AM, BY, AZ), ENP-S (e.g. Algeria), OEC (i.e. Russia)
- Let's make this somewhat honest and drop the UK and Russia and combine the PC and EUCC countries.

#### The Distribution of Life Expectancy in 2020, by Eurostat Category

The largest categorical differences seem to focus on the ENP-E countries as well as the free trade countries.



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## **Eurostat Categories and Life Expectancy**

Let's look at two things here:

- 1. A comparison of the ENP-E to the rest of the data.
- 2. A full comparison among categories.

	Model 1	
ENP (East)	-7.597**	
	(2.315)	
Intercept	78.097***	
	(0.585)	
Num.Obs.	47	
R2 Adj.	0.175	
+ n < 0.1 * n < 0.05 * * n < 0.01 * * * n < 0.001		

Table 1: The Correlates of Life Expectancy for Eurostat Category States, 2020

 $< 0.1, \ p < 0.05, \ p < 0.01, \ n \ p < 0.001$ ' P

## Life Expectancy and the ENP-East

- The estimated life expectancy in other Eurostat category states is 78.1
- The estimated life expectancy in ENP-East states is 70.5
- The "ENP-East effect" is an estimated -7.6 (s.e.: 2.31).
- *t*-statistic: -7.6/2.31 = -3.28

We can rule out, with high confidence, an argument that being an ENP-East state has no effect on life expectancy.

• Our findings suggest a precise negative effect.

Obviously, this last regression isn't that informative.

- The baseline category is quite heterogeneous.
- It's impressive to pick up 17% of the variation with alone, though.

We can specify other categories as "fixed effects".

- These treat predictors as a series of dummy variables for each value of x.
- One predictor (or group) is left out as "baseline category".
  - Otherwise, we'd have no y-intercept.

	Model 1	Model 2		
ENP (East)	-7.597**	-9.107***		
	(2.315)	(1.793)		
ENP (South)		-4.019**		
		(1.192)		
EU Free Trade		3.485+		
		(1.793)		
Candidate Country		-5.589***		
		(1.192)		
Intercept	78.097***	79.606***		
	(0.585)	(0.587)		
Num.Obs.	47	47		
R2 Adj.	0.175	0.528		
+ p < 0.1, * p < 0.05, ** p < 0.01, *** p < 0.001				

# **Categorical Fixed Effects and Life Expectancy**

How to interpret this regression:

- All coefficients communicate the effect of that category versus the baseline category.
  - I forced this to be the EU for ease of comparison, but default is whatever comes first.
  - Just be mindful: *everything* is benchmarked to the baseline.
- Estimated life expectancy in the EU is 79.61.
- Life expectancy in the candidate countries is discernibly lower than the EU (t = -4.69).
- Life expectancy in the FTA countries is discernibly higher than the EU (t = 1.94).
- Life expectancy in the ENP-East is discernibly lower than the EU (t = -5.08).
- Life expectancy in the ENP-South is discernibly lower than the EU (t = -5.08).

Your previous example is basically an applied multiple regression.

• However, it lacks control variables.

Multiple regression produces partial regression coefficients.

Let's return to what we did last time with human capital, but do more. Let:

- $x_1$ : human capital score [0:1]
- $x_2$ : real GDP per capita (2015 USD)
- x<sub>3</sub>: categorical fixed effects

Important: we do this to "control" for potential confounders.

#### **The Rationale**

Assume you are proposing a novel argument that human capital explains life expectancy. I might argue for omitted variable bias on these grounds:

- You've misspecified "capital"; it's more material than "human".
- You've missed that some regions "are just different".

In other words, I contend your argument linking human capital (*x*) to life expectancy (*y*) is spurious to these other factors (*z*).

• That's why you "control." Not to soak up variation but to test for effect of potential confounders.

#### Table 3: The Correlates of Life Expectancy for Eurostat Category States, 2020

	Model 1	Model 2	Model 3
Human Capital			26.617***
			(5.815)
Real GDP per Capita			0.000**
			(0.000)
ENP (East)	-7.597**	-9.107***	-4.369**
	(2.315)	(1.793)	(1.360)
ENP (South)		-4.019**	2.258+
		(1.192)	(1.236)
EU Free Trade		3.485+	0.453
		(1.793)	(1.359)
Candidate Country		-5.589***	-0.537
		(1.192)	(1.056)
Intercept	78.097***	79.606***	58.071***
	(0.585)	(0.587)	(4.068)
Num.Obs.	47	47	47
R2 Adj.	0.175	0.528	0.790

+ p < 0.1, \* p < 0.05, \*\* p < 0.01, \*\*\* p < 0.001

# **Multiple Regression**

Estimated life expectancy for EU state with no human capital and no money: 58.07

- This parameter is effectively useless, given how you modeled the data.
- (It's not a problem, though there are advanced tools available to make use of this).

Other takeaways:

- Partial [min-max] effect of human capital: 26.62
- Partial effect of GDP per capita is positive and significant.
  - *Don't* read much into coefficient size, only direction and significance.
  - e.g. a 45,000 USD increase in GDP per capita increases life expectancy by an estimated 2.8 years.
- Partialing out human capital and real GDP per capita, only the ENP differences remain.

Multiple regression is linear and additive.

• However, some effects (say:  $x_1$ ) may depend on the value of some other variable (say:  $x_2$ ).

In regression, we call this an interactive effect.

Consider this example: we want to measure political trust in Sweden by ideology.

- *But*, a la Converse (1954) and Zaller (1992), political opinions are filtered through the politically aware.
- i.e. there's no standalone effect of ideology independent from political engagement.

Let's use 2019/2020 SOM data to evaluate whether there's something to this.

## **Our Data**

IVs: ideology, political interest

- Ideology: (0 = "clearly to the left", 4 = "clearly to the right")
- Political interest: (0 = "not at all interested" or "not particularly interested", 1 = "very/rather interested")

## **Our Data**

DV: latent political trust based on various items. Including:

- government
- parliament
- political parties
- Swedish politicians

Emerging estimate has a mean of zero and standard deviation of one.

• Higher values = more political trust

#### Density Plot of Latent Political Trust in Sweden, 2019-2020

The data were generated from a graded response model to have an approximate mean of 0 and standard deviation of 1.



Latent Political Trust Score Data: SOM (2019-2020). Data available in (simqi). Our regression formula would look like this:

$$\hat{y} = \hat{a} + \hat{b_1}(x_1) + \hat{b_2}(x_2) + \hat{b_3}(x_1 * x_2)$$

where:

- $\hat{y}$  = estimated political trust score.
- $x_1$  = ideology (0 = "clearly to the left").
- $x_2$  = political interest (0 = "not at all/not particularly interested").
- $x_1 * x_2$  = product of the two variables.

Be careful with interpreting regression coefficients for constituent terms of an interaction.

- The regression coefficient for ideology is effect of increasing ideology when the interest variable = 0 (i.e. low/no-interest).
- The political interest variable is effect of interest when ideology = 0 (i.e. among the furthest Left).

Table 4: A Simple Interaction Between Ideology and Political Interest on Political Trust (SOM, 2019-2020)

	Model 1
Political Interest	0.374***
	(0.075)
Ideology (L to R)	-0.172***
	(0.028)
Political Interest*Ideology	-0.071*
	(0.032)
Intercept	0.204**
	(0.066)
R2 Adj.	0.104
Num.Obs.	2841
	1 0 01 100

+ p < 0.1, \* p < 0.05, \*\* p < 0.01, \*\*\* p < 0.001

How to interpret this table:

- Our estimate of political trust is 0.204 for the no-interest maximally Left
- $\hat{b_1}$ ,  $\hat{b_2}$ , and  $\hat{b_3}$  are all statistically significant.
- When  $x_1$  and  $x_2 =$  1, subtract -0.071 from  $\hat{y}$ .

#### **Interactive Effects**

Here's what this does for the maximally Left:

- $\hat{y}$  for low/no-interest Left: 0.204.
- $\hat{y}$  for high-interest Left: 0.578.

What this does for the maximally Right.

- $\hat{y}$  for low/no-interest Right: -0.486.
- $\hat{y}$  for high-interest Right: -0.398.

You see a huge effect of political interest on the Left, but a much smaller one on the right.

#### Density Plot of Latent Political Trust in Sweden, 2019-2020

Notice the effect of political interest is much stronger for the left than right.



Latent Political Trust Score

Data: SOM (2019-2020). Data available in (simqi).

#### Predicted Political Trust, by Political Interest and Ideology

Increasing ideology has a stronger effect on trust among those who are politically interested



## Conclusion

- Moving from bivariate OLS to multiple regression isn't really a big to-do.
  - It just means there are more parameters on the right-hand side of the equation.
  - What comes back are "partial" associations or regression coefficients.
  - This is where "ceteris paribus" language emerges.
- "Fixed effects" as you may encounter them = categorical dummy variables.
  - Something has to be a baseline, and that's what you're comparing against.
- Interactions = two (or more) things get multiplied together.
  - Constituent terms of x1 (x2): effect of x1 (x2) when x2 (x1) is 0.
  - Be mindful an "insignificant" interactive term may hide something.
  - Both things really have to have a 0 for the regression coefficients to communicate something.

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